



CAMP 2024 GUIDE



Develop Scout
Skills



International
Friendships



Once in a lifetime opportunities



Camp Alpine Event Guide

Version: 1.0

Released: March 1, 2024

Session Week 1: June 23rd to June 29th

Session Week 2: June 30th to July 6th

REGISTRATION IS OPEN. REGISTER NOW AT:

<https://scoutingevent.com/802-campalpine2024>



tac-bsa.org/camping/CampAlpine



camp.alpine@tac-bsa.org



[campalpineTAC](https://www.facebook.com/campalpineTAC)



[@campalpine](https://www.instagram.com/@campalpine)



[@campalpine](https://www.tiktok.com/@campalpine)

Welcome to Summer Camp!

Dear Scouts and Scouters,

It's that time of year where your troop is gearing up to attend summer, and we are so excited to welcome you to join us at Camp Alpine. We've been hard at work over the winter, preparing to deliver a summer of unparalleled Scouting to you. It's shaping up to be a truly un-forgettable summer, so make sure to get your registration started and sign up for Camp Alpine!

This guide will be your direct insight into the programs being offered at Camp Alpine. We have a program for every age and rank of Scouts, BSA participants. Venturers and Sea Scouts are also able to participate in our High Adventure Programs. Our first year/new Scout program, Basecamp, has had a remodel and we're focusing on teaching those Scout the fundamentals, while not forgetting about the fun and excitement that your first summer camp can bring. Ascent participants can try out one of the new merit badges on offer as part of our new rotation program concept. It allows us to keep camp nice and fresh for everybody!

Your next step is to turn that page and start exploring everything you can do at Camp Alpine this year. We're always here to listen and support you, so reach out to us via our email, or on any of our social media channels! Here's to a fantastic summer of celebration and Scouting, whatever the weather!

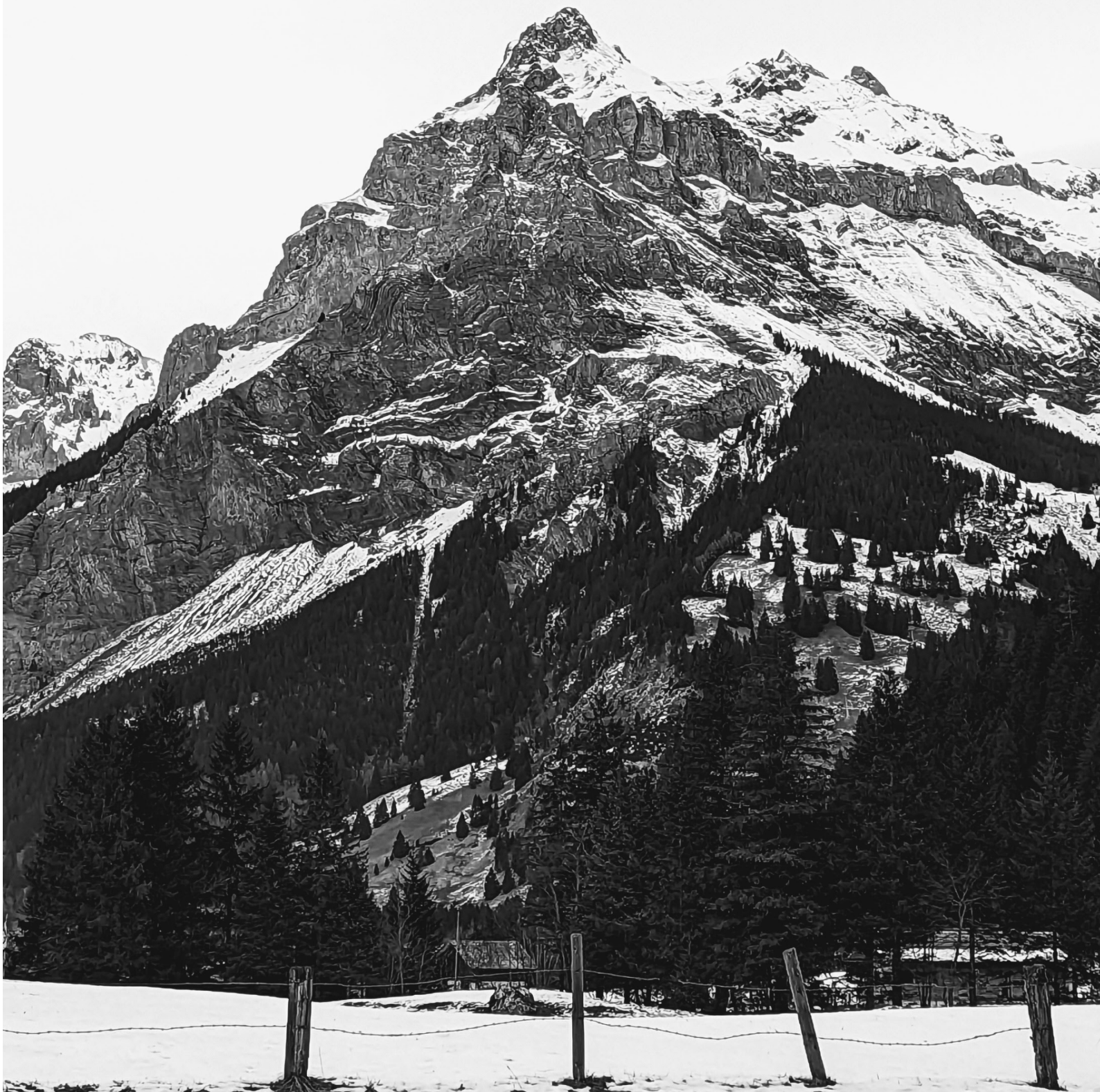
Yours in Scouting,

Trevor Nitz
Camp Director

Will Layman
Program Director

James Rahn
Camp Commissioner

Overview



Overview

Location

Camp Alpine is held at the Kandersteg International Scout Centre in Kandersteg, Switzerland. The centre's address is:

Kandersteg International Scout Centre
Wagetiweg 7
Kandersteg 3718
Switzerland
46°28'59.5"N 7°39'51.0"E

Camp Alpine shares the Scout Centre with Scouts and Scouting organizations from all over the world. We follow KISC's rules as well as BSA policy like *The Guide to Safe Scouting*. As a guest of the Centre, we use their facilities including showers, latrines, recreational areas, and laundry facilities. For maps and information for getting to KISC, we recommend their website:

<https://www.kisc.ch/travelling-kisc>

Participants will be based on the Rovergelände campsites where we have exclusive use of the area. Program activities take place on the main KISC campsite. The Camp Office, Medical Area and Trading post as all located inside the Kanderlodge Building. With check-in you'll get a tour of the campgrounds after you've made yourself at home.

Dates

We are offering 2 participant session sessions for the 2024 season:

Session 1: June 23 – June 29, 2024
Session 2: June 30 – July 6, 2024

Check-in will open at 13:00 on your arrival Sunday (either June 23, or June 30)

Units will need to be checked out by 10:00 when departing on Saturday.

We appreciate any early notice for arrival time or need for an early departure.

*For full information on arrival and check-in day, see *Operations -- Check-in: Your Arrival*

Who can participate?

Camp Alpine is open to all youth and leaders who are registered with a Scouts BSA troop, Venturing Crew, Sea Scout Ship or Explorer Post. Venturers registered with a Venturing Crew are allowed to participate in the High Adventure programs. Unfortunately, Cub Scouts and family camping are not permitted. Scouts from outside the Transatlantic Council across the BSA are also welcomed to come and experience Camp Alpine.

We recommend Webelos who have completed/ or will complete their Arrow of Light, find a troop early and register to attend summer camp. Camp Alpine is a great opportunity for new Scouts to get a great head start on the next step of their Scout career.

How can I attend Camp Alpine?

As a troop

The best way to attend summer camp is as a Troop. It's the best solution for camping, cooking, program, and Youth Protection.

Troops should make 1 registration per troop on the registration site. If you operate a linked unit, you need to create a registration for the Boy Unit and one of the Girl Unit. We will have you camping together, but for our reporting and receiving your advancement records, please keep them separate.

We recommend that the main registration holder is either attending camp or a member of your committee, whoever oversees your camping operations. We can use our admin tools to help you if there are any problems, including adding participants later to the booking.

As an individual

Scouts, Leaders and parents can register to participate as individuals.

When creating your registration:

- Register and choose your troop number.
 - o Even if participating alone, we need the unit number to be able to deliver your advancement records!
- Only select the participants you need (i.e. 1 Scout, 1 Adult)

Individuals will be grouped together in a group to form a provisional unit. Camp Alpine has some resources to help support these individuals, like tents, cooking equipment, shelters.

The goal of the provisional unit is to ensure that Scouts get the best experience and memories from Attending summer camp. We offer a lot of extra fun programs that are aimed at group-participant. Grouping our individual campers helps them be able to participate fully. They'll be able to work as team for cooking meals, maintaining their campsite with camp gadgets, presenting funny skits and so much more!

We are always looking for those hearty leaders to step up and be a helper, serving as the Scoutmaster of the Provisional unit every week. Make sure to get in touch if you'd be interested in taking on the Challenge.

More questions on registration of the Provisional unit operation? Email us at:

camp.alpine@tac-bsa.org

Registration and Financial Policies

Registration for the 2023 season at Camp Alpine is online. The registrations website can be found here:

<https://scoutingevent.com/802-CampAlpine2023>

Registration at Camp Alpine, its programs and the number of Scouts and Leaders attending is on a first-come, first-served basis. We recommend that you register your unit as soon as possible to ensure the session of your choice. You must indicate the estimated number of participants, by program type, at the time of the initial camp registration. This can be changed later.

Camp Fees

Programs	Camp Fees	
	Early Bird ¹	Full Fees
YOUTH - Basecamp	\$565	\$615
YOUTH - Ascent ²	\$565	\$615
YOUTH - Summit	\$690	\$720
ADULT ³	\$460	\$510

1. To receive the early bird rate, all fees for a participant must be paid in full by: April 15, 2024.
2. Additional program fees may be charged depending on program options selected by youth. All additional fees are not subject to any early rates or discounts.
3. Adults are able to participate in High Adventure programs these come as an additional fee.

Camp Payment Schedule

Camp Payment ACTION	Camp Payment AMOUNT	Camp Payment DEADLINE
Make the 1st Fee payment for participants	\$25/youth and \$25/adult attending Camp	With initial registration until first instalment date
Make the 2nd Fee payment for participants	\$150/youth and \$150/adult attending Camp	March 15, 2024
Make the final Fee payment for participants	Balance of Total Camp fees if seeking Early Bird rates	April 15, 2024
	Balance of Total Camp fees if seeking normal rates	May 10, 2024

Refund Policy of the Transatlantic Council

Preparing for camp requires the Council to purchase food, supplies, equipment, hire staff and keep camp facilities in good repair in anticipation of the number of participants registered to attend. We don't automatically give refunds for Scouts or Scouters. Below are cases where a refund may be requested:

- Medical Reasons.
- Summer School.
- Death in the immediate family.
- Scout or Scouter is moving.
- Custody issues.
- Reasons that don't involve choice.

Camp Alpine has a non-refundable/non-transferable fee component. This is non-negotiable, as it was established by event leadership to ensure financial stewardship of the event. All participation cancellation notices, and refund requests must be submitted in writing. Cancellations due to medical emergencies or other such unseen circumstances will be given the utmost consideration in favour of the registrant for any exceptions to the refund policy.

Refund Terms and Conditions

- 85% refund will be granted if cancellation is made more than one week in advance of the event.
- 50% refund will be granted if cancellation is made one week or less.
- No refunds will be provided for a cancellation within 24 hours of the start of the event.
- All refunds are subject to a 15% administrative fee*, to cover the transactional fees assessed by our financial institutions.
 - *If the camp is cancelled by the council, this will not apply.
- Refunds will be processed within 30 days after the close of the event, with funds being deposited into the Unit Account.⁶

Camp Scholarships

Every Scout who wants to attend a long-term summer camp experience should be able to attend and should not be held back due to financial limitations. The Transatlantic Council is committed to this concept and has established the **Eric Cooley Memorial Campership Endowment** to establish a perpetual source of funds to assist Scout families on a limited basis.

To honor Eric's Life, these campership contributions will be used to support youth wishing to attend a TAC summer resident camp or TAC NYLT Course. All Scouts attending a Transatlantic Council Summer Camp are eligible to apply for a scholarship if they could not otherwise attend camp without financial assistance. For more information, background and terms and conditions regarding the Eric Cooley Memorial Campership Endowment, please visit:

<https://www.tac-bsa.org/resources/campership-application/>

Program at Camp Alpine!

Camp Alpine offers a huge range of programs to appeal to Scouts at all stages of their Scouting journey. Our programs will take most of your time here at camp, but you'll have a couple of hours every day as a troop and will be able to pick your adventure with our Free-Day Friday programs. The program is designed to follow your journey through scouting as you rise through the ranks, a bit like how you'd climb up a mountain!

Starting with Basecamp ...

This program is specifically designed for first-year campers and new Scouts intended to set you up with all the fundamental skills you need to be a success in Scouting. We've work hard to make sure the program is focused on learning through fun.

Recommended for

- Those new to Scouting, i.e., recently joined.
- Recent crossovers (webelos who complete their Arrow of Light).
- Ages 10 – 12 primarily.

Continuing with Ascent ...

Our largest program area focusses on those next steps after learning your Scout fundamentals. The Ascent program is primarily composed of Merit Badges arrange into blocks. Each block surrounds an area of interest/study. We offer a large range of them, including great opportunities to earn lots of Eagle-required Badges. Ascent will also be offering some activities working with KISC, more advanced Scoutcraft and some general BSA awards.

Recommended for

- Scouts rank 2nd Class to Life
- Those interested in MBs and hands-on activities.
- Ages 12+

... Finishing with High Adventure

Adventure and activity is the name of the game for High Adventure participants. You'll be able to take advantage of some amazing outdoor adventure opportunities of KISC and the surrounding area. Information on available programs will be available in the High Adventure section.

Recommended for:

- Older Scouts; Star to Eagle
- Adrenaline-seekers
- Age 14+ **REQUIRED.**
- Open to Adults (limited space)





Basecamp



Our First-year Camper Experience

RECOMMENDED TO:

- Those new to Scouting, i.e., recently joined.
- Lower than Tenderfoot Rank
- Recent crossovers (webelos who complete their Arrow of Light).
- Ages 10 – 12 primarily.

Our Basecamp program is an excellent way for new Scouts to get involved by using and learning the basic Scout Skills and practice teamwork. Our goal is to provide these new Scouts with a fun and memorable first summer camp experience. While rank advancement is an important goal to strive for, our Basecamp program aims to have the Scouts “learn by doing”. The fun activities will have the Scouts stray away from learning in a classroom environment, and instead focus on the excitement summer camp has to offer.

Basecamp is an all-day program where your Scouts will be put into Patrols of 5-8 Scouts. These Patrols will work together with the aid of the Basecamp Staff to accomplish new goals set for them each day. Each major goal of the day is directly related to basic Scout Skills / rank requirements and will provide a deeper understanding of the skills being developed compared to traditional learning. Scouts who join Basecamp will be given a Basecamp Passport to keep track of their progress through the collection of stamps. Earning the stamps range in complexity and may have them exploring the other amazing programs Camp Alpine has to offer for them in the coming years. Additionally, earning new stamps will provide them with something new to look forward to during their entire stay at Camp Alpine.

We recommend this program for youth new to the Scouting program, lower rank Scouts (i.e., Scout Rank) and former Webelos now involved in a Scouts BSA Troop. If Scouts do manage to complete all the requirements for a rank, they can sign up for a Board of Review at Camp on Free-day Friday and go home having earned their next rank advancement.

Activities in Basecamp

- Knots, rope and pioneering.
- All essential Scout First Aid (Basecamp also start the First Aid Merit Badge)
- Axe, Knives and Tools (Totin’ Chit)
- Fire making
(Firem’n Chit)
- Nature exploration
- Orienteering and map skills
- Patrol Method
- Leave No Trace Rules
- Pool Day
- 5-mile Hike
- Scavenger Hunt
- Scout Jeopardy

Tracking Advancement

Our staff use the registration site to track all advancement. At the end of Leaders have 2 ways of recording the advancement of their Basecamp Scouts:

- **Physically:** The passport of each participant will hold the proof of the requirements they have completed. Leaders are welcome to use the passport like your Scout guidebook for updating your advancement records.
- **Digitally:** We will be tracking all the advancements made by participants and storing that information on the registration site. The registration holder is able to then download that information in a breakdown, or as a Scoutbook-ready import. Your Advancement coordinator can then use that to directly update their Scoutbook profile online. We have a guide on how to import that information (included in check-out packets).

Please Note:

- *The Basecamp program does not complete the full requirements for any rank. Requirements remaining are time-dependent, parent-Scout dependent, or troop dependent.*
- *Some of these requirements are weather-dependent so may not be able to be completed at camp if weather conditions do not permit.*
- *Please note that Scouts do not just get requirements by signing up to Basecamp, they need to actively participate in the program and show their completion of the requirements.*
- *Please note that the Board of Reviews can only be conducted after a Scoutmaster Conference and with approval from the Troop's Committee and Leadership. While Alpine offers the opportunity for youth to have a Board of Review on Friday, it must be approved.*



Ascent



Ascent: Merit Badge and Award opportunities

Ascent is the largest program offering at Camp Alpine. We manage to offer over 50 different merit badges in total. The Ascent Program is designed for Scouts closer to First Class or continuing their journey into the higher ranks. The Ascent program is divided into different areas focusing on different areas of interest, like Ecology, Handicraft or Outdoor Skills.

We offer 3 time slots in the day and Scouts can select a different Block for each. Each Block has between 1-3 merit badges offered, all of which sit around a common theme (i.e. The Cosmonaut block offers Astronomy and Space Exploration). Scouts will work on all the merit badges offered in the block. You can see an example of a scout's daily schedule and block choice below. Your Scout can pick a block for each slot, and they'll work on them over the course of the week.

To streamline and improve the accuracy of record-keeping, we do not provide or accept blue cards for merit badges. Our new registration software allows unit leaders to download a file tracking all their Scouts' achievements and input to Scoutbook. Unit Leaders will be instructed on how to access and use this system during Camp Alpine.

Block Schedule:

BLOCK A	9:00 till 10:45
<i>15 mins Break</i>	
BLOCK B	11:00 till 12:45
<i>1 hour Lunch</i>	
BLOCK C	14:00 till 15:45
Additional Program	16:00 till 17:00

The 15-minute break is to allow ample time for Scouts to arrive in time for the next session, use the restroom, or collect required work. Please make sure your Scouts arrive promptly to program areas to start their block on time.

Sample Participant Program Schedule

Name:	JOHNNY B. SCOUT	Troop:	802
Block A	EARTH SCIENCE (Environmental Science and Soil and Water Conservation MBs)		
Block B	SWIMMING (Swimming MB)		
Block C	SURVIVALIST (Wilderness Survival and Camping)		

Merit Badge Completion Disclaimer:

It is the responsibility of the Scout to dutifully complete the requirements of the merit badges. If requirements are not completed, youth will only receive a partial completion. This includes presenting the prerequisites for merit badges listed in this guide to their respective counsellors. Partial completions may occur due to external factors such as time constraints or weather. Every effort will be made to inform the Scoutmasters of any complications.



Ascent: Merit Badges and Awards Offered

Program Area	Block Name	Merit Badges/Activities covered
Craft and Culture	Armourer	Metalworking and Leatherworking
	Artisan	Textiles and Basketry
	Craftsman	Woodcarving and Pulp & Paper
	Creator	Art and Photography
	Correspondent	Communications and Journalism
	Ambassador	Citizenship in the World and Scouting Heritage
Shooting Sports	Sharpshooter	Rifle Shooting
	Fletcher	Archery
Aquatics	Swimmer	Swimming
	Lifesaving	Lifesaving
Ecology	Earth Science	Environmental Science and Soil and Water Conservation
	Sky and Stars	Astronomy and Weather
	World Citizen	Citizenship in the World and KISC Eco Award
	STEM	Chemistry and Engineering
	Botanist	Plant Science and Geology
Outdoors Skills	Responder	First Aid and Emergency Preparedness
	Rescuer	Search and Rescue and Signs, Signals, and Codes
	Pioneer	Pioneering
	Survivalist	Wilderness Survival and Camping
	Ultimate Outdoors	The Ultimate Scout Skills experience (See Ascent Program notes for details)
	Navigator	Geocaching and Orienteering

NOTE THE EAGLE REQUIRED MERIT BADGES ARE LISTED IN BOLD FONT

NOTE: NEW MERIT BADGES ON ROTATION IN BLUE

**These Merit badges may have additional costs associated with them due to the need for additional resources, consumables, or offsite locations. See full details on page 15.*

Class Timetable and Sizes

Block Name	BLOCK A	BLOCK B	BLOCK C
Armourer*	(10)		(10)
Artisan*		(12)	(12)
Creator	(12)	(12)	
Craftsman*		(12)	
Correspondent	(12)		
Ambassador			(12)
Sharpshooter *	(16)	(16)	(16)
Fletcher *	(16)	(16)	(16)
Swimmer *	(16)	(16)	(16)
Lifesaving *	(16)	(16)	(16)
Earth Sciences	(16)	(16)	
Sky & Stars	(12)		(12)
World Citizen	(12)		(12)
STEM		(12)	
Botanist		(12)	(12)
Responder	(12)	(12)	(12)
Rescuer			(12)
Pioneer	(12)	(12)	
Survivalist	(12)	(12)	
Ultimate Outdoors			(12)
Navigator	(12)	(12)	

Please note that these merit badge blocks are flexible. We do require a minimum number of participants per class for YPT reasons. This may mean that some classes may be changed or altered before the start of camp.



Merit Badge Prerequisites and Restrictions

Program Area	Block Name	Merit Badges/Activities covered
Craft and Culture	Armourer	NONE
	Artisan	Textiles: 3a,b,d,f; Opt: 6 Basketry: NONE
	Creator	Art: 6 Photography: 7
	Craftsman	Wood Carving: 2a Pulp & Paper: 7a, b, c, d, or e
	Ambassador	Citizenship in the World: 3, 7, Optional 4b Scouting Heritage: 4, 5, 6
	Correspondent	Communications: 4, 5, 6, 7a, b, or c; Optional: 1a, b, or c; 8 Journalism: 2a or b, 4a, b, or c
Shooting Sports	Sharpshooter	Rifle Shooting: 1F
	Fletcher	Archery: none
Aquatics	Swimmer	Swimming: none
	Lifesaving	Lifesaving: recommended completion of Swimming MB
Ecology	Earth Science	Environmental Science: 3H or E, 6
	Sky & Stars	Astronomy: 5b, 9 Weather: 11
	World Citizen	Citizenship in the World: 3a, 3b
	STEM	Chemistry: 7 Engineering: 2, 9
	Botanist	Plant Science: 7, 8 (Option 3E) Geology: 4a
Outdoors Skills	Responder	First Aid: 1, 5 Emergency Preparedness: 1, 2c, 8b
	Rescuer	Signs, Signals, and Codes: 10 Search and Rescue: 1, 4, 6
	Pioneer	NONE
	Survivalist	Wilderness Survival: 5 Camping: 4b, 5e, 8d, 9
	Navigator	Orienteering: NONE Geocaching: 8
	Ultimate Outdoors	Pioneering Merit Badge Completed

Scouts must **bring evidence of the completion of prerequisites to camp** so that they can be recognised for their work. We cannot award Merit Badges to youth who have not completed the requirements.

Ascent Program Notes

Ultimate Outdoorsperson [Pioneering Required, Wilderness Survival & Cooking Recommended]

By the end of a week participants will cook a multi-course meal prepared over a matchless fire, having hiked to acquire the ingredients. Scouts will have processed a tree (felling, de-bark, etc) and created 20ft lengths of rope to use in the construction a temporary shelter. Additional knots and knot concepts will be addressed, and with practice the Scout has a good chance of succeeding at the 50 Knot Challenge.

Class Sizes

We must set class limits to ensure that all youth have an opportunity to get the best instruction from our staff. Certain classes are also limited due to equipment available, safety requirements, or complexity of topics covered. We do our best to offer a variety of different opportunities several times during the day to prevent youth from missing out.

***Armourer has an age restriction of 13 years old. Due to the nature of the metalworking merit badge, this cannot be waived.**

Aquatics Area Specifics

- All participants will complete the BSA swim test on the first day of the program. If they cannot complete the swim test
- Swimming block: Recommended that Scouts are competent swimmers.
- Lifesaving Block: Completed Swimming merit badge. Recommended that Scouts are advanced swimmers.

Program Costs

Due to the nature of some programs, we must associate an extra cost to cover them so that they can be offered to Scouts at Camp Alpine. These are often some of our most popular classes, and every cost is determined to give you the very best deal possible! The costs cover special kits, consumables, ammunition, or offsite expenses.

Program Area	Block	Cost
Crafts and Culture	Armourer	\$25
	Artisan	\$20
	Craftsman	\$20
Aquatics	Swimmer	\$20
	Lifesaver	
Shooting Sports	Marksman	\$10
	Fletcher	

Offsite Trips

Some Merit Badges require us to leave the Scout Centre Property. All these trips are planned and organised by our camp staff. Some of these trips may involve longer hikes or a venture into the town of Kandersteg.

We often need Leaders to accompany these classes, support our staff and maintain 2-deep Adult Leadership. We will ask for volunteers during our Commissioner's Chat every morning the day before the trips.

External to Class Work

Some merit badge requirements require a lot of work from the Scout, so they may need to complete some projects outside of class times to earn the requirements. Please help support these Scouts in completing their work. We have such a wide variety of activities going on that Scouts can get distracted and lose focus.

Example: Woodcarving requires scouts to finish a project and they will need to spend some time finishing their carving in their campsites.

Requirement Tracking

We track all the requirements for each Merit Badge. Area Directors are then responsible for entering the data into the registration system. The booking holder will have full access to download the requirement from there. We will try and do our best to update the system with requirements daily; however, we are swamped with running activities every day from 8:00 till late. The Deadline for requirement hand-ins from Scouts is noon on Friday, so we have the human resources to enter all the data.

Unit leaders will be given an in-person tutorial and instruction on how to recover this data during their time at Camp. A video tutorial will also be available and circulated to registration POC after the close of the summer camp.



High Adventure



Summit: Choose your Adventure

Summit is the high-adventure program offered at Camp Alpine. This program is designed for Scouts and Venturers who want to push their boundaries and experience some awesome activities in the Swiss Alps and surrounding areas.

To participate in Summit, Scouts/Venturers need the following:

- Approval from the unit leader to participate.
- Be at least 14 years old.
- Earned First Class Rank (Scouts only).

Summit is a lot harder than our other programs so Scouts should be aware that it is hard-going and physically demanding. Make sure you are ready to take on the challenges ahead. This year we have 2 offerings available: Summit and Trek.

Some recommendations and tips from our staff:

- Must be a strong swimmer!
- There will be heights! Some will have less than others, but there is no way to avoid them all.
- Make sure you have a decent fitness level. Be able to hike at least 6+ miles in very hilly/mountainous terrain.
- Make sure to bring a couple of swimsuits as they won't dry overnight.
- Make sure to bring a good backpack, suitable for overnights and a day pack.
- AT LEAST 2 litres of water must be carried with you, you'll need it!
- Have REALLY good hiking boots (worn in), and waterproof Rain gear.
- ESSENTIAL MUST HAVE a sense of adventure!!










Selecting your activities

Participants will have a choice between 3 different activities each day. Activities are split into different difficulties. The difficulty is indicated below with small pips (●○). We offer activities in a few different categories:

- **WATER SPORTS**
- **HIKING**
- **CLIMBING/COPE**
- **KISC**

All Summit participants will partake in a group overnight on DAY 4/5. This will involve a hike up to either the Ueschinen Hutte or Gfellalp Hutte, both operated by KISC. Participants will cook a meal together and have a night of camaraderie. The following morning they'll travel back to join their troops for the rest of Free-day Friday

Activities

	DAY 1	DAY 2	DAY 3
Available Activities	<p>First Hike</p> <p>TYPE: HIKING</p> <p>GUIDED: Summit Guide</p> <p>MAX Numbers: Week 1- 10 Week 2- 15 Difficulty: </p>	<p>Canyoning with Outdoor Interlarken **</p> <p>TYPE: WATER SPORTS</p> <p>GUIDED: Outdoor Interlarken</p> <p>MAX Numbers: Week 1&2- 15 Difficulty: </p>	<p>Simme River Rafting</p> <p>TYPE: WATER SPORTS</p> <p>GUIDED: Outdoor Interlarken</p> <p>MAX Numbers: Week 1- 15 Week 2- 20 Difficulty: </p>
	<p>High Ropes Interlarken</p> <p>TYPE: COPE</p> <p>GUIDED: Summit Guide</p> <p>MAX Numbers: Week 1& 2- 15 Difficulty: </p>	<p>Oschenessee Hike</p> <p>TYPE: HIKING</p> <p>GUIDED: Summit Guide</p> <p>MAX Numbers: Week 1&2- 10 Difficulty: </p>	<p>Cheesery Hike</p> <p>TYPE: HIKING</p> <p>GUIDED: Summit Guide</p> <p>MAX Numbers: Week 1&2- 10 Difficulty: </p>
	<p>Lutschine River Rafting**</p> <p>TYPE: WATER SPORTS</p> <p>GUIDED: Outdoor Interlarken</p> <p>MAX Numbers: Week 1- 15 Week 2- 20 Difficulty: </p>	<p>Chaligang Via Ferrata Adelboden</p> <p>TYPE: CLIMBING</p> <p>GUIDED: Alpinschule</p> <p>MAX Numbers: Week 1- 10 Week 2- 15 Difficulty: </p>	<p>Winteregg Climbing Course</p> <p>TYPE: CLIMBING</p> <p>GUIDED: KISC Guided</p> <p>MAX Numbers: Week 1- 12 Week 2-15 Difficulty: </p>

** **WATER SPORTS:** Water activities are **mutual exclusive**. Participants are only allowed to select one of the options during their session week. Scouts can do either the River Rafting or Canyoning activities





OTHER PROGRAMS



Adult Opportunities

Commissioner's Coffee

Time: MON- THU, 9:30 – 10:30

Commissioner's coffee is a daily meeting with our commissioners to talk everything Camp. We want to hear your feedback; both positive and constructive. Yes, we will be providing coffee.

Service Board

Sometimes a helping hand or two is needed! Service opportunities will be made available to leaders to engage with.

Introduction to Outdoor Leadership Skills

Time: MON - THU, 10:45 – 13:00

Cost: FREE

Introduction to Troop Leader Skills (ITLS) is a fantastic training for new leaders to brush up on their outdoor skills will at Summer Camp. This training is provided free of charge to any leaders who are interested in participating. ITLS training will teach the fundamental scouts' skills, some best practise for running your unit, and provide a great networking event to connect with other leaders in TAC.

First Aid and CPR/AED Training- ECS

Time:

Cost: \$35 (covers registration, certification and disposables from the training)

Scoutmaster Cook Off

Get ready to bring your A game to the campfire kitchen! More information revealed soon! More information coming soon!

Scoutmaster Merit Badge

Don't let the Scouts take all the badges for themselves. Earn your Scoutmaster merit badge by completing a few fun requirements ranging from finding your favourite napping spot, to discussing various Scouting topics with your unit. Nap on Safely!

International Scouter's Award

The International Scouter's Award encourages Scouters to broaden their involvement in Scouting through participation in world Scouting activities and recognizes Scouters for their contributions to world Scouting.

Leave No Trace Awareness

Leave No Trace graduates are prepared to discuss the Leave NO Trace principles with others and to practice low-impact skills and techniques on future endeavours. This will be taught congruently with ITLS on Monday at 10:45am

Interest Based Trainings

If a minimum of 5 adult leaders express interest in a specific training, it may be held at the discretion of the Commissioner. These trainings may include Tread Lightly, Safety Afloat, etc.

Participating in Evening programs

Scoutmaster and leader participation in our evening program is highly encouraged. These activities are mostly there for fun, and it's a great chance to bond with your Scouts. All of our Program areas will run evening programs, so wherever your interests lie there will be opportunities.

Other Programs

Order of the Arrow at Camp

Camp Alpine's camp chief will oversee promoting and providing Order of the Arrow activities during your session. Arrowmen will have the opportunity to undertake service projects, attend specific OA sessions and enjoy an OA evening while at camp. All Arrowmen should bring their sashes. We will have an Order of the Arrow Day each week during camp to share in fellowship with our members and demonstrate our participation in the Order of the Arrow. We may be able to offer the opportunity for any Ordeal member to become Brotherhood and hold a Brotherhood ceremony. More information will be released closer to the start of camp.

Cost of Brotherhood Ceremony: \$25 for sashes. This will be an additional option on the registrations site.

Scout's Own

We will offer a Scout's Own Service before our Thursday Campfire. We recommend that troops come and get involved. Remember, a Scout is reverent. Chaplain's Aide will also be introduced to our Chaplain and are also encouraged to work with them to prepare a good service.

The service is non-denominational and open to all Scouts and Leaders. Units are also invited to perform their own services if they would like and are free to invite others.

Closing Campfire and Recognition

The Closing Campfire is put on by our participants. Your unit is encouraged to prepare some skits and songs before camp and come and perform them on stage and we round off the week. The closing campfire takes place on Thursday evening. Please make sure that you have rehearsed your Skit or song and that it is Scout appropriate. It needs to be submitted to the Program Director before Lunch on Wednesday.

During our Closing Campfire, we wish to host a ceremony recognizing recent Eagle Scout recipients, and Scouts who have earned any awards over the last year (June 2020 – present). Please get in contact if you have a Scout who you feel should be recognised for one of their awards. We also hand out our Camp Specific awards.

More additional programs do get added to the camp schedule closer to the start of camp. Registration holders will be sent updated offerings closer to the start of camp but not later than May 24, 2024.

Evening Programs

Staff at Camp Alpine will also make sure there are plenty of fun things to do after a hard day's work on completing requirements, merit badges and Summit treks. Some may have a little competition, some are a little more relaxed, but we can guarantee there is something for everyone! Some examples of our evening programs available:

General Camp Activities

- Opening and Closing Campfire
- Scout Jeopardy
- Services and Conservation projects
- Camp Alpine Branding
- Movie Night
- Water Carnival

The Kandersteg International Scout Centre also runs many activities that we encourage you to participate in. It's a great opportunity to interact with Scouts from all over the world and make some lasting memories and friendships. We try to give you a variety of extra programs at Camp Alpine to fill your downtime. These are all provided at no extra charge and are in addition to the current program. However, they will have limited spaces, so make sure that your Scouts are keen and punctual as these programs are first-come, first-served.

Please note that evening program offerings are subject to change and will become more concrete as we get closer to camp.

Free- Day Friday

Troop Independent Activities

Yes, our core programs of Basecamp, Ascent and Summit all finish by thursday but that doesn't mean there is nothing to-do available with our staff, KISC or the surrounding area. Here's just a small list of options, with some details, that are on offer for Free-Day Friday.

See our **Free-Day Friday Guide** for more information and fun activities you can do with your unit. *(Scheduled for release in March 2022)*

MB Completion

- Merit Badge Counsellors and Area Directors will be in their appropriate program areas until 12:00 pm, allowing for Scouts who haven't finished their requirements time to complete them.
- After this deadline, we cannot accept late submissions since we require large amounts of time and manpower to process all the paperwork necessary before your departure. 12:00 pm may also be the submission deadline for other prizes or competitions at Camp.

Board of Reviews

- We offer a Board of Review for youth who have completed all the requirements for a rank and had their Scoutmaster's Conference.
- There will be a sign-up available from the start of the week.
- Please get the permission of the Troop Leadership before sending youth to these Board of Reviews!
- We can conduct Eagle Boards of Review as well, but please get in contact with us via email. These require special arrangements to be put in place, but we are more than happy to accommodate them.

KISC Activities

To see a list of programs and hikes, visit KISC's program website. You might have to book some of these activities in advance, but hikes are normally good to go on the Day. Please let us know what your troop's plans will be for Free-Day Friday so we know where the unit is in case of emergency.

You are also more than welcome to relax and spend the afternoon hanging out at camp and interacting with the other KISC guests. There is so much on offer and there is something for everybody. We will continue to let you know if we have any developments on the Free-day Friday Program. Let us know if there were anything you would like to see, or any suggestions for other troops.

Daily Schedule

Please be aware that this is subject to change prior to the start of your session. A finalized copy will be available in your Check-in packet.

	Basecamp	Ascent	High Adventure
6:00 - 8:00	Breakfast		
8:15 - 8:45	Morning Flag ceremony	Morning Flag ceremony	
<i>Walk to classes</i>			High Adventure Activities
9:00 - 10:45	Basecamp Program	Program -- Block A	
		<i>15-minute changeover</i>	
11:00 - 12:45		Program -- Block B	
12:45 - 14:00	Lunch (<i>in campsite</i>)		
14:00 - 15:45	Basecamp Program	Program -- Block C	
	<i>15-minute changeover</i>		
16:00 - 17:00	Troop Time / Service Opportunities, etc.		
17:00 - 17:15	Evening Flags		
17:15 - 19:30	Dinner		
19:30 - finish	Evening Program Opportunities		
22:00	Quiet Time and Lights out		

Please note that this schedule is subject to change. A updated schedule will be made available to Troops as they check-in to camp Alpine.

Office Hours

This year, we will be having office hours posted for the Camp Office. This is to allow our office team to help support other aspects of camp, and make sure to get outdoors. Times are subject to change but will also be posted during camp.

Camp Office Opening times:

- 9:00 – 11:00
- 13:00 – 17:00
- 19:30 – 21:00



Operations



Operations

Check-in Day: Your Arrival

Check-in for your session at Camp Alpine will be open from 14:00 till 19:00. Please make sure that you can arrive in between these times so we can help support your setup and welcome you to camp.

A check-in briefing document will be released closer to the start of camp and will give you more information regarding your check-in. Upon your arrival at camp, your unit leader and Senior Patrol Leader should make their way to the Camp Alpine Office for unit check-in. We will:

- Review your booking, check-in participants and add any changes
- Review medicals forms
- Give you a Check-in packet
- Introduce you to your Staff Guide

Please inform us of your planned arrival time at Camp Alpine. If you are arriving late/stuck in traffic, please get in touch with the camp staff and let us know. If your unit arrives early, you will have to wait until we are ready to start check-ins. Camp Alpine does not support early arrival. Troops must book accommodation and food independently with KISC.

Camping

Camp Alpine has good old-fashioned tent camping. Camp Alpine occupies the whole of the Rovergelande (Africa Campsites), and some of the main campsites of KISC. Units are responsible for bringing their gear with them, including tents. Some supplies are available to be booked through KISC, but you'll have to get in contact with their team to book. These supplies are separate to your camp fee and the responsibility of the unit to cover all costs.

Space is very tight at Camp Alpine, so we recommend that units maximise the number of Scouts per tent and recommend Leader's personal tents are no bigger than 1-or-2-person sized tents.

We encourage you to take on a pioneering project, have a small campfire, and make it feel like a home away from home. Please also be respectful of other troops camping nearby, and other KISC guests on the property.

Scouts and troops are responsible for bringing and providing their gear. This includes personal gear and camping gear such as tents, and patrol/ troop gear including items needed for preparing meals and establishing a campsite.

No youth member may sleep in the same tent as an adult. There are no exceptions to this rule.

Campsite Inspections

Every day our Camp Commissioner will do a tour of the camp and make sure you're all set up safely and your stay is going well. The inspection and scoring of your campsite will count towards the Honor Patrol Award, so make sure that you make a good impression with your setup. We especially like to see pioneering projects, good clean kitchen setup and can easily be bribed with coffee.

Cooking

All meals will be cooked in a patrol cooking setting, reinforcing the patrol method. Each day the commissary will provide units with the ingredients necessary for the next 24 hours. Units will be responsible for dividing the ingredients and preparing the meals in their campsite. All units should bring enough coolers to keep their food chilled from day-to-day. Units must provide their own labelled ice packs. We provide an area to re-freeze your ice packs. Just bring them along to our commissary and we'll freeze them for you or use the freezer room located on the Rover Gelände Campsite.

Except for Breakfast, the menu, ingredient lists and recipes, will be emailed prior to camp so Scouts can prepare and pack appropriate kitchen items for the scheduled meals (menus will be subject to change). We recommend that troops review the menus and familiarise themselves with it before coming to camp.

We strongly encourage sharing one or two of your meals with your camp guide or other staff members. Not only will this earn you points towards Honor Patrol, but it also builds camaraderie and esprit de corps within your unit.

Commissary pickup will be available after Block 3 at 16:00

Recipes will only be a suggestion and Patrols should feel free to prepare the issued ingredients in any manner they wish. Each unit will receive an initial issue of basic kitchen items such as sugar, salt, pepper, cooking oil, bread, butter, and spices.

MAKE SURE TO FULLY LIST ALL DIETARY REQUIREMENTS ON YOUR BOOKING. FAILURE TO LIST THESE MAY MEAN WE ARE NOT ABLE TO ACCOMMODATE YOUR NEEDS.

Units may choose to cook over fires or bring gas stoves. Fires are permitted in campsites off the ground. Units may bring their own raised fire pit or may obtain fire barrels and firewood from KISC for a nominal fee. Units should arrive with all needed fuels for stoves and lanterns before coming to camp, as fuel will be expensive and may be difficult to find in the small village of Kandersteg.

DO NOT BRING WOOD TO CAMP-

We understand this may seem a little weird, but this is to prevent the spread of possible diseases, pests or fungi from other parts of the continent. Fire barrels are available filled with wood from KISC for only 10 Swiss Francs (CHF), and that wood lasts for a good 4-ish fires. Fire starters are still allowed, but natural wood should not be brought. Thank you for your understanding and stopping the spread of environmentally destructive diseases.

Provisional Campers

Camp Alpine is happy to welcome Provisional Campers from across TAC and from any other BSA council. We are excited to host Scouts from any BSA troop or crew. Lone Scouts are encouraged to attend our camp for a unique, international experience, and a chance to interact with other Scouts.

Provisional camping is an opportunity for a Scout to spend a week at camp without having to come with the troop, or for a Scout to experience the second week of camping... whether to work on badges and advancements or just enjoy the fun and adventure of the outdoor program.

Provisional campers will work with other singular or small groups of Scouts as small patrols. Staff shall help provide guidance and leadership for all provisional Scouts in attendance. The campers will determine patrols and identify youth leadership. Independent Scouts should register for Camp Alpine classes and programs, just as any other Scout attending camp. Camp Alpine will provide Patrol Gear such as stoves, pots, pans, utensils, and a dining fly. Campers are responsible for bringing personal gear including sleeping bags and tents. Large camporee style tents are available for rental through KISC at an additional charge.

Vehicles and Parking

As a majority of troops arrive via car, we often have a lot of vehicles present at Camp Alpine. During Check-in, our traffic team will help you and show you where to park your car:

- In order to maintain order and provide a safe environment for Scouts, we ask that you do not drive your vehicles in the camping area at KISC.
- The area in front of the Kanderlodge is reserved for Staff vehicles and other guests of the Lodge. For the safety of our staff and the KISC pinkies, we ask that all TAC campers park in the overflow lots or main parking areas of KISC, NOT in front of the Kanderlodge, even for temporary visits, to include check-in/checkout.
- We do rely on volunteer leaders to help drive Scouts to the pool and other excursions outside of the campgrounds. If you are willing to lend a hand, please let us know.
- To help move gear to your campsite, KISC has trolleys that can be borrowed and used. We only ask you to return them to their rightful place once you are finished with them.

KISC Facilities

As a guest of KISC, you are free to use the communal facilities available to all guests. You are also invited to interact with other Scouting groups from different countries. KISC offers their own daily programs that units can participate in, alongside Alpine's offerings. You can see the facilities available on the map at the end of this guide or on the KISC website, <https://www.kisc.ch/property-map>.

Please be aware that this means that other KISC guests are allowed to use them too. We cannot express ownership over a communal area. If you have any questions regarding the facilities at KISC, please let us know as soon as possible.

Showering and Toilets

Whilst most of the facilities at KISC are single cubicles and therefore compliant with BSA Youth Protection standards, we do have some additional rules we put in place:

- Toilets and showers are clearly marked for separate use by males or females.
- Please clean up all personal trash.
- For showers, use only the water that you need.
- Check carefully for all personal items before leaving.
- The shower building should not be used as a charging station.
- Clear markings at shower house entrances will also note whether the bathroom is for youth or adults (18+ years old). You must use the appropriate shower house and/or hours and toilet facilities for your age and gender.
- We will post the shower times on the doors, and they will be in your check-in packet.

KISC staff maintain and regularly clean the facilities but please make sure to leave them clean for the next person. Please let us know if they need more regular cleaning or re-supply.

If a drain or toilet is clogged or if you find other damage in the shower building, please notify the Camp Alpine office staff so we can notify KISC Staff.

If further accommodations need to be made for you or a member of your unit, please contact your Camp Commissioner or the Camp Director.

The camp environment is often very conducive to the transmission of illness. Due to this, all campers and staff are encouraged to shower regularly and always wash and sanitize their hands before meals and after handling food or using the facilities.

Emergency Procedures

All emergencies must be reported immediately to the Camp Administration, Health Officer, or the nearest staff member. In the event the camp emergency signal sounds, please return immediately to your campsite and begin accounting for each of your Scouts and leaders. Staff runners will report to each campsite to collect headcounts and to pass along any pertinent information. For more specific information concerning emergency procedures, please refer to your campsite bulletin board. In the case of severe weather during the day, campers may be retained in program areas. During the evening, campers may be evacuated to camp buildings at the direction of the Camp Director.

More information regarding these procedures will be available on request and during the Leader's Briefing at the start of the week.

Trading Post and Spending money

Camp Alpine will operate a Trading Post with BSA items, which will accept Dollars and Euros only, change may only be given in US dollars. Major credit cards are also accepted. The Trading Post will stock a range of items for shirts, uniform pants and other clothing, to useful tools, essential and craft kits. The Trading Post will not stock drinks or food items.

- Online Pre-orders will be made available to purchase special Camp Alpine merchandise from the store. This will be the only way to guarantee Camp Alpine merchandise, as stocks may not last the entire duration of camp.

KISC operates a Scout Shop fully stocked with all kinds of “comfort/junk” food as well as distinctive KISC apparel and souvenirs. They accept Euros, Swiss Francs, and US Dollars only. The Swiss currency is preferred for transactions in the town of Kandersteg. Major credit cards such as MasterCard and VISA are widely accepted in Kandersteg and at KISC. ATM and Swiss Banking Services are in the local village.

Make sure to pre-order your exclusive Camp Alpine 2023 items from your registration!

Participants will be able to purchase:

- Short-Sleeve T-Shirt
- Long Sleeve T-shirt
- Pullover Hoodie
- And Participant Neckerchief

2024 Trading Post items will be released soon!

Camp Telephone and Mail

For emergency use, the telephone number for the reception at KISC is **+41-33-675-8282**. More contact info will be provided to unit leaders in their check-in packets.

Please do not send mail.

Mobile Phone and Electronics at Camp

Youth are allowed to bring mobile phones and other electronics. However, they are not to be used during instruction. We also encourage unit leaders to limit phone and electronic use as much as possible. Camp Alpine Staff reserves the right to confiscate a device if it is disruptive to instruction. It will afterwards be returned to the unit leader.

Going and Coming While at Camp

A sign-in/sign out Log will be in the Camp Office in the Kanderlodge. Any Scout or adult leaving camp, other than for a pre-planned camp activity, must sign out and back in at the Camp Alpine office.

Under no circumstances will youth be permitted to leave the camp without adult supervision. Each unit must maintain two-deep adult leadership at camp unless coordinated with the Camp Commissioner or Camp Director.

Lost and Found

The camp lost and found will be in the Camp Alpine Office at the Kanderlodge. Scouts should have their personal property and clothing marked with the name and troop number. It is also recommended that units check with the KISC Reception office in the Chalet since they also maintain a lost and found.

- o Please do not take valuables to the swimming pools, showers, or leave them lying unattended in camp.
- o Items turned in to the Camp Alpine office will be posted as lost and found on the Camp Alpine Facebook Page at the end of their respective session.

Uniform

As a BSA summer camp Scouts and Scouters are expected to be in a BSA uniform at Camp Alpine. Scouts should wear the field uniform during afternoon Flags, Campfire Program, interfaith and other appropriate events. For all other activities including morning flag, an Activity Uniform (Scout t-shirt or polo shirt, with Scout shorts or pants) is appropriate wear, unless specifically required clothing is appropriate for the class or activity.

Military uniforms are not acceptable to wear at camp. Camouflage should not be worn unless it is rain gear.

The village of Kandersteg, and KISC and Camp Alpine request that Scouts always wear a BSA neckerchief (camp or unit), both in town and in camp. Wearing a neckerchief allows Scouts to ride the buses in town for free.



Rules and Policies



Camp Rules and Policies

As Scouts, we follow the Scout Oath and Scout Law. It is the Scouts' responsibility to keep these commitments. Our camps may have additional rules in place for your safety. Please review these important reminders below.

TAC Camp Code of Conduct

As a participant and a Scout at TAC Camps, I agree to obey all international and local laws as well as the following:

- I am aware that I am a representative of the Scout movement and will always follow the Scout Oath and Scout Law during my travel and TAC camp participation.
- I will be respectful, tolerant and considerate of other cultures, including dressing appropriately for a multicultural environment.
- I will obey safety rules, signs and instructions by unit leaders, adults and camp staff.
- I will follow the camp sleep schedule, unless otherwise directed by the camp leadership, by remaining in my campsite and respecting quiet times.
- I understand that the purchase, possession, or consumption of alcoholic beverages or illegal drugs is prohibited. Medical marijuana is also prohibited.
- I understand that smoking is only permitted in marked or designated areas and not allowed in tents. (Legal age is 18 years or older.)
- I understand that gambling of any form is prohibited.
- I will avoid serious behaviour issues including dishonesty fighting and bad language.
- I will respect other participants property and refrain from "trophy hunting".
- I will keep the camp and my personal site clean and follow recycling policies.
- I will comply with all elements of the BSA Youth Protection program to prevent abuse and harassment. Review them at <https://www.scouting.org/training/youth-protection/>
- I will only trade patches and souvenirs with my peers and will refrain from selling any items.
- I will comply with all access restrictions and will not enter private tents, campsite or cabins unless invited.

Violation of this code of conduct, and any other conduct deemed inconsistent with the values of Scouting, may result in expulsion from the camp at the participant's own expense.

Accident Insurance

The Transatlantic Council provides limited accidents and sickness that provide coverage on an excess basis. Any participant or leader not registered in TAC must provide proof of coverage.

Each unit should consider its appropriate insurance needs.

Youth Protection

Scouting must always be a safe space. It is everyone's responsibility to look out for one another and prevent harmful actions, behaviours, or words. Everyone has the right to say NO to things that make them feel uncomfortable.

Two registered adult leaders 21 years of age or over are required at all Scouting activities, including meetings. There must be a registered female adult leader 21 years of age or over in every unit with females. A registered female adult leader 21 years of age or over must be present for any activity involving female youth. The minimum leader requirements, age- and program appropriate supervision must always be provided. All adults must be registered as leaders with the Boy Scouts of America.

It is mandatory that all adults attending the TAC camp complete youth protection training on how to keep young people safe. If you have any concern, you should feel safe talking to your unit leader or another adult. Additionally, there will be TAC camp staff who are trained to help resolve issues. Youth are the most important part of the TAC camp!

All Youth Protection incidents, no matter how minor, should be addressed immediately. Adults will refer to their Youth Protection training while youth members will go to an adult for help and support. Incidents require documentation to ensure that concerns are addressed and kept track of. Leadership will determine whether the corrective action is enough and address any ongoing problem areas. Major incidents will be escalated to the proper teams to manage (including youth or adults in possession of controlled substances), as well as major incidents that may require police or other emergency services.

Remember:

- Stop the behaviour/abuse immediately.
- Separate the involved parties.
- Contact the Camp Director for assistance.
- Program areas and all medical facilities are ready to assist you.
- The TAC Staff are well trained to respond.

It is our job as adult leaders to protect youth and adults. If you have any concerns regarding Youth Protection violations or procedures, please contact the Camp Director or Scout Executive Thomas Jansen immediately.

Contact Details

Camp Director: Trevor Nitz
trevor.nitz@scouting.org

Professional Advisor: John Erskine
john.erskine@scouting.org

Program Director: Will Layman
William.layman@scouting.org

USA: +1(618)604-1177

Scout Executive: Joshua Dick
joshua.dick@scouting.org

Tents, Open Flames, Fires, and Stoves

- No open flames in tents. This includes matches, candles, kerosene, propane or liquid lanterns and heaters in tents.
- It is acceptable to use a propane lantern under a dining fly.
- Each campsite must be marked with tags stating, "No open flames in tents." This will be an inspectable item during commissioner visits and follows the unit fireguard plan
- Units must attend to all fires and lit stoves and lanterns; no flame will be left unwatched.

Liquid Fuels

The BSA permits the use of liquid fuels only under the direct supervision of a knowledgeable adult. Bring all the fuel you will need to camp.

- Liquid fuel may never be used as a fire starter!

Weapons, Knives, Fireworks, Firearms & Ammunition

- Non--folding sheath knives, throwing stars or martial arts weapons are not permitted.
- Fireworks of any kind are also prohibited.
- All firearms and bows are prohibited at camp. This includes ammunition and any crank or air-powered weapons.
- Only camp-supplied arrows and ammunition can be used at the range.

Bikes and Skateboards

- Youth Participants are prohibited to bring Bikes to camp. This includes skateboards, scooters, hoverboards or rollerblades/skates.

Personal Hygiene

A Scout is clean. The camp environment is often very conducive to the transmission of illness.

- Make sure you shower and wash regularly.
- Wash your hands before preparing food and before eating.

Swimming Attire

Swimsuits should be comfortable, functional and modest.

For Males:

- Swim trunks or board shorts are appropriate.
- Tight-fitting swim briefs or swim bottom short enough to allow exposure are prohibited.

For Females:

- Bikinis are not allowed.
- Modest tankinis or one-piece swimsuits are appropriate.

Our camp policy will be that no "bikini" or "speedo" type swimwear should be used while engaged in BSA activities. It is highly advised that everyone consider swim shirts

with a high sun protection rating value. A long-sleeved swim shirt will help prevent your Scouts from getting a sunburn!

Patch and souvenir trading

Many people bring things to summer camps to trade and swap. If you would like to sit down and trade with others, please make sure you're not blocking people or vehicles. Find a safe location, maybe in the shade. Be fair and honest, trade items with the same value, and remember that friendship is more important than any object you can hold in your hands.

- Adult and youth participants are not allowed to trade with each other. This is a Youth Protection rule to ensure no young person owes something to an adult.
- Selling or buying any items outside of the camp trading post is not allowed.

Pets

- Pets are not allowed at KISC or Camp Alpine. Exceptions can and will be made for service animals.

Family Camping

Camp Alpine cannot support family camping. If a family wishes to spend time in Kandersteg, apart from Camp Alpine, there are many lodging facilities available in the village. All participants at Camp Alpine must be registered members of a BSA Troop or Crew. Visitors must sign in at the Camp Alpine Office. They must be always accompanied by a unit leader. They must sign-out at the end of the day.

Additional Risks

Any activity that may have associated risk will be risk assessed and guidelines will be implemented under the discretion of the Camp Director, and must be always followed by participants, by staff and anyone under the care of the Transatlantic Council during their stay at camp.

Health and Safety



Health and Safety

BSA Annual Health and Medical Records

Every individual in the camp must have the required Annual Health and Medical Record form with Sections A, B, and C completed. It must be completed *only* by a qualified licensed physician (MD or DO *only*), nurse practitioner, or a physician's assistant. There is no exception or waiver for this requirement.

- Anyone arriving at camp without a medical examination will have to obtain a medical examination before they can check-in. This will be at their own expense.
- A physical can be obtained at a *minimum* cost of 100+ CHF:
 - Walk-in Interlaken (<https://www.walk-in-clinic.ch/?lang=en>)
 - Requires an appointment.
 - 08:00 – 17:00 CET
 - +41 33 826 21 00
 - info@walk-in-clinic.ch
 - Walk-in-Clinic Interlaken
Bahnhofstrasse 28
3800 Interlaken
 - Foreign patients without a valid European Health Insurance Card (E111/EHC) must pay the invoice in cash (CHF) or by card after providing the service.
 - They accept the following credit cards: American Express, China Unionpay, Diners Club, JCB, Maestro, Master Card, PostFinance Card, Twint, Union Pay, Visa
- Forms can be found here: <https://www.scouting.org/health-and-safety/ahmr/>

The validity of medical forms

The BSA annual health and medical records are valid through the end of the twelve months from when it was administered. For example, a physical administered on July 3, 2022, is valid until July 31, 2023. Please bring to camp a medical form for *every* youth and adult that will be present.

Camp Dispensary & Swiss Medical Treatment

Camp Alpine will have a medic present and on-call throughout the entire camp. They will be prepared to handle emergencies and provide treatment for most injuries and illnesses associated with camp life.

The village of Kandersteg has two doctors. If local medical assistance is required, participants should be prepared to pay in Swiss Francs for those services rendered. Cases requiring further medical attention will be directed to the Frutigen Hospital located about 30 minutes away.

The Transatlantic Council provides an Accident and Sickness Insurance program that serves as secondary coverage. This coverage is provided for all registered members and leaders of the council. In most cases, healthcare provided will need to be paid directly, and subsequently, an insurance claim filed for reimbursement.

Prescription Medications

All medications ultimately are the responsibility of the individual and in some cases, the Unit Leader. The Camp Medic will screen each individual's medical evaluation during check-in and identify any medications which must be maintained in the medical tent, and which medications Scouts should have on their person at all times (e.g., inhalers, epinephrine pens, nitro-glycerine, etc.).

- All prescription medications must be listed on the individual's medical form.
- Camp Alpine will not stock prescription medications and it is the responsibility of the participant to arrive at camp with the appropriate amount of prescription medications needed for their stay.

Food Allergies, Allergies, & Special Medical Concerns

Unit leaders should notify the Camp Medic of any allergies or special medical concerns (e.g., asthma, **behavioral issues**, etc.) before their arrival at camp and during their medical screening. Unit leaders who have individuals with special dietary requirements, including allergies, must contact the Camp Administration no later than **May 10, 2024** regarding these requirements to ensure adequate time to make necessary menu adjustments.

Further Links

Camp Alpine Registration:

<https://scoutingevent.com/802-campalpine2024>

Camp Alpine Webpage:

<https://www.tac-bsa.org/CampAlpine>

Camp Alpine Facebook Page:

<https://www.facebook.com/campalpineTAC/>

Camp Alpine Alumni Group:

<https://www.facebook.com/groups/490662584683202/>

TAC Camping Page:

<https://www.tac-bsa.org/camping>

TAC Friends of Scouting:

<https://www.tac-bsa.org/Donate>