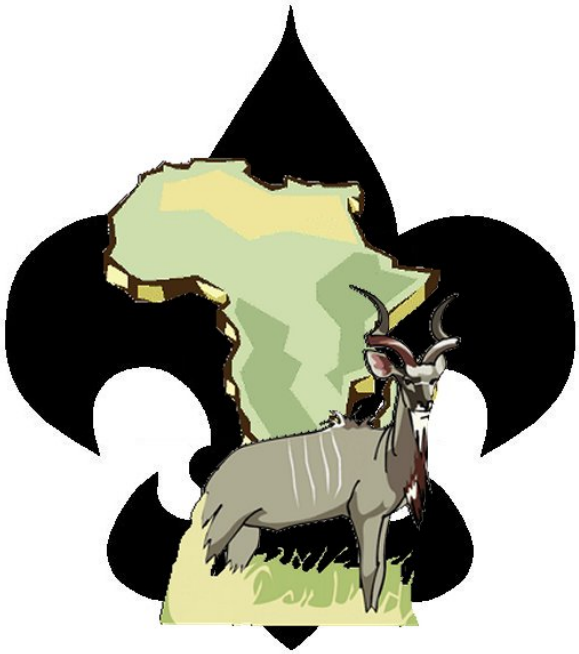
Mayflower District – TAC

Fall Camporee 2014

3-5 October 2014 at John's Lee Wood Campsite

TALES FROM THE DARK CONTINENT



Registration Packet

Be sure to register your unit early to avoid disappointment.
Last date for unit registrations is 19 September 2014.

Mayflower District Fall Camporee 2014

TALES FROM THE DARK CONTINENT

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Schedule of Events

Friday, 3 October 2014

09h00 – 18h00	Physical Arrangements by Staff
18h00 – 22h00	Arrival/Check-In @ Staff HQ
22h00 – 22h30	Leaders Meeting (SM, SPL, Staff) @ Staff HQ
23h00	Lights Out

Saturday, 4 October 2014

07h00	Reveille
07h00 – 08h15	Breakfast @ Campsites
08h30 – 08h45	Opening Ceremony @ Flag Pole (No Uniforms needed)
08h45 – 09h00	Activity Judges collect equipment @ Staff HQ & prepare activity stations
09h00 – 13h00	MORNING PROGRAM
13h00 – 14h00	Lunch @ Campsites
13h45 – 14h00	Activity Judges collect equipment @ Staff HQ & prepare activity stations
14h00 – 17h00	AFTERNOON PROGRAM
17h00 – 20h00	Supper @ Campsites & Troop Fellowship Time
19h00	All Patrol Cards must be turned in
20h30 – 22h00	Campfire. Bring chairs/blankets. (Scouts in Uniform Please) @ Campfire Circle
23h00	Lights Out

Sunday, 5 October 2014

07h00	Reveille
07h00 – 08h00	Breakfast @ Campsites
08h30 – 09h00	Closing Ceremony & Scouts Own (Scouts in Uniform Please) @ Chapel
09h00 – 10h30	Checkout of Troops
10h30 – 11h30	Clearing of Site by Staff
11h30	Staff Checkout
12h00	Staff Lunch @ TBD

1. Fall Camporee Overview

The Mayflower District Fall Camporee 2014 will be a challenging and fun experience to test each Scout's skills and each Patrol's ability to work as a team. A brief description of the program is included in section 2. Webelos II Dens are encouraged to participate in the Camporee to introduce the Webelos to camping and fulfill the Boy Scout Activity requirement for the Arrow of Light Award (see section 1.4).

1.1 Where and When

The Fall Camporee will be held at John's Lee Wood Campsite. The address of the scout camp is:

John's Lee Wood Campsite
Markfield Lane
Markfield
Leicestershire
LE67 9PS

Directions are available at: www.jlw.me.uk

Units should plan on arriving between 18h00 and 22h00 on Friday, 3 October 2014 and departing after the closing on Sunday, about 10h30.

Please do not arrive early Friday evening, as the Camporee Staff may not be ready.

1.2 Other Districts

Mayflower District extends our warmest invitation to Boy Scout Troops and Webelos II Dens in other Districts to join us for Fall Camporee 2014. We believe that John's Lee Wood Campsite is a convenient location for units coming from Athens, Budapest and other locations outside of Mayflower District. John's Lee Wood Campsite is located near East Midlands Airport Airport which have many flights from European cities. Furthermore there is a local Tesco supermarket that will deliver food ordered online at www.tesco.com.

As far as equipment is concerned, the Camporee Staff will do our best to make arrangements for dining flies, tables, stoves, fuel, etc if requested.

As an alternative, there are dormitory buildings on site which, subject to booking early, could be used by a group coming by air. For more details please contact **Luke Johnson**.

1.3 Webelos to Scouts

Under the two-year Webelos program, boys are crossing over to Scout troops in early spring. Therefore, in Mayflower District, we encourage Webelos II Dens to participate in the Fall Camporee to foster the transition process. We request that one point of contact per Den is used to ease the confusion for Camporee administration. Webelos II Dens will be camped next to their partnered Troop to encourage interaction, however contact between Troop and Den should be facilitated at the Unit level.

The Webelos Den Leader or other responsible adult should have completed Outdoor Leader Skills for Webelos Leaders training. Webelos camping guidelines apply to the Webelos II Dens participating in the Camporee. Please ask if this poses a problem for your Den.

1.4 Camporee Management

Principal Camporee Staff members are listed below. You can reach them during evening hours. Please remember when contacting these individuals that they are all VOLUNTEERS, just like you.

Camporee Director – Luke Johnson
tenskwatawa@gmail.com H: +44 (0) 208 404 8850 C: +44 (0) 7980 920 206
Program Director – Matthew Johnson
johnson.eco@gmail.com H: +44 (0) 208 404 8850 C: + 44 (0) 7807 572 704
Campfire Program – Frank Sotrines
fastmania@aol.com C: +44 (0) 7540 984 358

There will also be the John's Lee Wood Campsite Staff on the premises. Please be aware that they will not know your unit number, but can direct you to the Boy Scouts of America Staff HQ. If you have a question or problem with the site, please see a member of the Camporee Staff first. We will then liaise with the John's Lee Wood Campsite Staff to rectify any problems that may arise.

1.5 Registration

Registration before **19 September 2014** is essential to assist us in planning and to ensure that your unit can participate. The registration is used to let us know that a Unit is attending, and give us planning numbers. To register, please email the following information to **Luke Johnson**:

- Names of youth participants
- Names of adult participants
- Emergency contact number for an adult staying at the Camporee site *(section 2.5)*
- Estimated time of arrival

If you have questions regarding registration please email **Luke Johnson** or phone. Please also advise us if there is a significant change in your attendees.

1.6 Fees & Payments

The cost for the weekend is US$32.00 per Scout / Webelos or US$20.00 per adult.

Payment should be made in UK sterling or US dollars during check-in. To assist the staff, it is preferable to pay with a check. UK Sterling checks should be made payable to "Mayflower District". Dollar checks should be made payable to "TAC-BSA".

Due to fluctuating exchange rates, we will set the UK Sterling price for the Camporee on **3 October 2014** using the exchange rate at the time. This removes the need to allow for these fluctuations when setting the prices for the Camporee and so helps to keep the cost down.

Refunds or changes will only be given at the discretion of the Camporee Director.

1.7 Adults & Older Scouts

Unit leaders, Venturers over 18 years old and parents are needed to help in running the program. We also welcome Scouts aged 16 or over and at least Life rank to help with activity stations. The activities generally require two or more Activity Judges at each activity station. We will provide all the equipment and have the activity station set up to run for the Activity Judges. For more information see section 3.4.

A sign-up sheet will be posted in the Staff HQ to sign up for stations on Friday night. The number of Activity Judges we would hope that each unit would provide is summarized in the table below:

Unit Size	# of Volunteers
Less than 5 Scouts	At least 1
More than 10 Scouts	At least 2
More than 15 Scouts	At least 3
More than 20 Scouts	At least 4

2. Tales from the Dark Continent

Journey with Tindo, the great explorer through the myriad cultures of the Dark Continent, Africa. Seek with him the scattered clues which when finally reunited from across vast distances will provide great knowledge to those who possess it. Along the way, meet interesting people, help others, discover hidden treasures and put all your skills and resources to the ultimate test. Only the bravest, truest, most courageous will survive…

2.1 Before the Event

The camporee draws its inspiration from Africa and its many cultural games. We hope that before the camporee, units take a chance to encourage scouts to learn about mysteries and detective stories. Suggestions of things to do before the camporee include:

- Visit a museum with exhibits from Africa.
- Visit a zoo (obvious really…)
- Play African games which can be found easily by searching the internet.
- Encourage Scouts to prepare and give presentations on an African culture for Communications merit badge.

Alternatively come up with games and ideas of your own to inspire your scouts and Webelos to engage in solving mysteries.

There are certain skills that Boy Scouts and Webelos will be expected to have in order to complete the activities on the weekend. Scoutmasters and Webelos Leaders are asked to teach the skills to their Scouts/Webelos prior to the Camporee. These are:

- Square & Round lashings
- African animal identification
- Orienteering
- Morse Code
- Lots of enthusiastic Scout Spirit

After the event, Scoutmasters may want to recognize the Scouts that attended the weekend by providing a time during their next Court of Honor to show off their newly discovered knowledge.

2.2 Activities at the Event

We have endeavored to make the activities appropriate for all Scouts from our Webelos guests to Eagle Scouts. With that in mind the activities that Scouts will be doing at the Camporee will include:

- African drumming
- Target practice (Boy Scouts Only)
- Spear making (Webelos II Only)

- Hunting for treasure in Egyptian tombs
- And many, many more!

During the camporee, the Patrols will seek to collect a full set of totems to decipher the lost knowledge of the African continent. To complete the set, the Patrol must attend each activity station in turn and in some cases help other travellers they meet along the way.

2.3 Activity Judges

It is not possible for the Mayflower District Camping & Activities Committee to provide all the adults needed to run an event on the scale of the Camporee. Most activity stations require at least two adults to run. That is why on the Saturday we need help from the 'spare' adults or older scouts to be Activity Judges. We ask that every Unit leave one adult in the Unit's campsite at all time to keep an eye on the site.

Activity Stations will be set up by the Camporee Staff on the Friday before the Troops arrive. Activity Judges will be given all the equipment to run the activity station by the Camporee Staff. They will also be given written instructions on how to run each activity. The Staff will be available at all times to assist Activity Judges in any way. During the lunch break or when the Activity is over, the Staff request that the Activity Judges, collect up the equipment and return it to the Staff HQ.

There will be a sign-up poster in the Staff HQ on Friday night as Troops arrive. The poster will also have a full description of every activity being run. We ask that adults or older scouts come by the Staff HQ on Friday night, have a quick cup of coffee and sign up to judge for an AM session, PM session or both.

Older scouts can be Activity Judges if they are aged 16 or over, at least Life rank and have their Scoutmaster's permission.

Venturers over 16 can be Activity Judges with their Crew Advisor's permission.

Mayflower District looks forward to awarding even more "Activity Judge for All Occasions" awards to volunteers who complete their third Mayflower event as an Activity Judge.

2.4 Evening Program

The Saturday night campfire is a chance for the camp to sit back and enjoy some light-hearted entertainment from your fellow campers and end the day on a high note. The Staff are looking forward to seeing the wonderful and diverse talents of our Scouts. The Staff are preparing their contribution to the Campfire so we hope you are as well.

For units that wish to participate, either by putting on a skit or song or leading a cheer, there will be a sign up sheet in the Staff HQ. Please sign up early so that we can plan the order for the campfire. Feel free to practice your skits, songs and cheers ahead of time. Of course, props or costumes can sometimes help a lot.

Please help us ensure that all skits and songs are appropriate for Boy Scouts. If you have any concerns over this, please ask the Assistant Program Director for Campfire, **Frank Sotrines**, before the Camporee. All skits will need to be approved by **Frank Sotrines** by Saturday lunch time.

3. Registration, Check-in and Check-out Procedures

3.1 Before the Camporee

All Units attending should have registered using the email as set out in section 1.5. Please advise **Luke Johnson**, of any significant changes to these numbers. Campsites will be allocated based on the numbers given in the registration email.

3.2 On Arrival & Check-in

Upon reaching the site please ask to be directed to the Staff HQ for the Boy Scouts of America. An adult should go inside to get a Camp Commissioner who will either lead you to your site or give you directions. Cars will need to remain in the designated parking area. We will allow limited access to campsites for cars containing heavy camping gear.

If your group is travelling in multiple vehicles, please make all drivers aware of this procedure and ensure that everyone knows the unit number (for example Troop 184) and name of the leader in charge, so they can be directed to the Unit's campsite.

Once the Unit Leader has arrived, he or she should come to the Staff HQ to check-in. Any outstanding fees for the weekend will be collected at check-in. Further information for the weekend will be provided at check-in to the Unit Leader.

3.3 Check-out Procedures

Each Unit will receive a Check-out and Evaluation form at check-in. During the weekend, please fill out this form so we can gather your feedback. Camp Commissioners will have spare copies of this form.

After you have cleared your campsite, policed the area and cleaned up any fires, send someone to the Staff HQ to get a Commissioner. When the Commissioner arrives, he/she will inspect your camp and then sign off on the Check-out and Evaluation form.

After the closing ceremony on Sunday morning, bring your signed form to the Staff HQ. You will then receive your ribbon and patches. All units should plan to be out of camp by 10h30 on Sunday.

3.4 Late Arrival & Early Departure

If a Unit is going to arrive or depart at any time other than those scheduled for the Camporee, please make **Luke Johnson** aware of these plans. If your Unit intends to leave on Saturday evening, and you have notified **Luke Johnson**, you may pick up your ribbon and patches after you have totally vacated your campsite and had a Commissioner sign the Check-out and Evaluation form.

4. General Camporee Information

4.1 Changes & Cancellations

The Camporee Director is the only individual authorized to change or cancel a scheduled activity. Any necessary changes will be made at the earliest possible time and posted in writing at the Staff HQ. If you have a question on the program, please feel free to come to the Staff HQ at any time or ask a staff member around the site.

4.2 Parking & Access to Campsite

There will be no parking allowed at the campsites. All vehicles must be parked in one of the designated parking areas before the leaders meeting at 22h00. Troops and Webelos II Dens are encouraged to car pool and arrange to have as few cars as possible remain at the Camporee parking site.

Participants are asked to walk to their camp site and will have to carry their personal equipment.

Camporee Staff will be manning the gate for vehicle access along the one-way road through the center of the camp. Vehicles carrying heavy camping kit/food supplies will be allowed through the gate and up the track to unload. Please observe the speed limit, watch out for speed bumps and children, and keep all vehicles on the road at all times. Vehicles allowed through must be unloaded as quickly as possible to allow other vehicles through the road.

4.3 Camping

Campsites will be located in wooded areas. Small units may be asked to share areas with another unit. Webelos II Dens will be camped as close to their partner Troop as possible, in some cases this may mean sharing a site.

There is a dormitory building, which subject to booking early, can be made available to Units coming by air. The cost for the hire of the building is separate to the cost for the camporee and must be met by the unit before leaving the campsite.

4.4 Food Service

Units are responsible for bringing their own food and means of preparing it. You will need food for Friday (or eat before you arrive), three meals for Saturday and Sunday breakfast.

Webelos Dens are encouraged to cook as Dens or eat with a Troop. Whatever arrangements are made, these should be clearly explained to the parents accompanying Webelos.

There will be coffee available for adults at the Staff HQ on Friday night and while activities are taking place on Saturday. This is intended for Activity Judges and Unit Leaders who are helping out with the activity stations or have helped out.

4.5 Emergency Contact

It is recommended that, if possible, Units should have access to a cellular phone that can be used as a primary contact for members of that Unit or Camporee Staff in an emergency. The emergency number for the Camporee is **07980 920 206.** Please ensure callers know the Unit Number and, if possible, the Unit Leader's name.

4.6 First Aid

The First Aid station will be set up near the Staff HQ and will be marked with a prominent sign.

We will have at least one Camp Medic on site at all times. If assistance is needed, please contact a member of the Camporee Staff or send a runner to the Staff HQ. If the injury permits, *and it is practical to do so*, bring the injured person to the First Aid station for medical attention.

4.7 Medical Forms

In case of serious injury or illness requiring emergency medical services or hospital treatment, a health history record and permission of a parent or guardian are required. This form, known as the Annual Health and Medical Record medical form, must be accessible to the Unit Leader at all times. Parts A and B must be completed for every Webelo, Scout and Scout Leader attending the Camporee. The medical form can be found at: http://www.scouting.org/scoutsource/healthandsafety/ahmr.aspx.

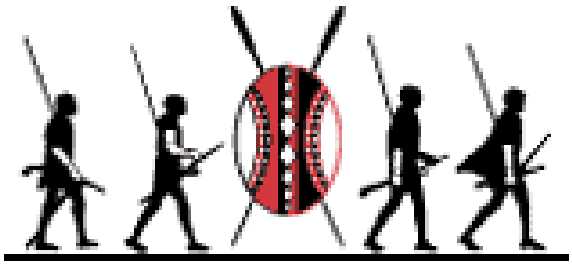
4.8 Fire & Ambulance Service

In the unlikely event that fire or ambulance services are needed, send a runner to the Staff HQ immediately so that an emergency call can be placed and the Camp Director notified immediately. If the emergency call is placed from a cellular phone within your area, you must still send a runner to the Staff HQ to notify the Camporee Director of the emergency and to arrange for the emergency equipment to be directed to the correct location.

It is vital that the Camporee Staff are aware of ambulances or other emergency services which may be called to the site. As the site is Scout campsite, emergency services will confirm the call to ensure it is not a hoax. If the Camporee Staff are not aware of call being made the ambulance is likely to not respond.

4.9 PMR Radios

The Camporee Staff use PMR Radios for emergency communications. We therefore request that campers refrain from using the PMR channel 3 and all the related sub-channels. This is for the safety of all campers.



5. Camping Guidelines

As members of the Boy Scouts of America, it is our obligation and responsibility to see that everyone respects and observes rules and regulations in this package and follow guidance provided by the Camporee Staff, Camp Commissioners and John's Lee Wood Camp Staff.

5.1 Natural habitat

No trees, shrubs, or bushes will be cut within the campground or neighboring areas. Do not interfere with the area's wildlife and do not play in the streams or lakes within the campground.

5.2 Tent Ditching

There will be no tent ditching or other changes made to the ground contours to improve campsites. Remember that proper pitching of tents does not require ditching. Protect your tents by bringing sturdy ground cloths and protect your body by bringing foam pads or air mattresses for a good night's rest.

There are no picnic tables in the campground area.

5.3 Ground fires

Fires will only be allowed in altar fires. Altar fires are available on the site. It is recommended that units bring their own stoves, grills, and fuel for cooking. Charcoal and propane are recommended. Liquid charcoal lighters are not allowed.

5.4 Use of liquid fuel

The safety of our Scouts and Scouters must be the prime consideration in the use of liquid fuels. The use of liquid fuels in lanterns and stoves is acceptable only if:

1) a knowledgeable adult provides supervision over the storage, transportation and usage of the fuel; and
2) Scouts have been taught the safe and proper handling and usage of the fuel, stoves and lanterns.

5.5 Water

Water will be available at faucets throughout the campsite. Some carrying of water will be required. Canteens should be carried during the program on Saturday, as drinking water will not be readily available in all program areas. Washing of dishes at the water points or in the bathrooms is prohibited. These should be done in camp using the procedure set out in the Scout Handbook, Chapter 10.

5.6 Toilets

Toilets will be available at convenient areas throughout the Campsite. Please respect them and keep them clean. Do not place trash or soft drinks cans in the toilets.

It is a good idea to bring a few spare rolls of toilet paper with your unit and have campers take one with them to the toilets, just in case.

5.7 Trash

Every unit should bring a supply of plastic trash bags to securely store their own trash. Dumpsters will be available for general usage and units are expected to take their trash to these receptacles.

6. Camporee Rules

As in all Scouting activities, the Scout Oath and Law will be the Law of the Camporee. Any individual who does not act as he should may be putting his unit's future Camporee privileges in jeopardy and putting the privilege of the Mayflower District to hold Camporees on British Scout Camps at risk. Units that do not comply with these rules may be asked to leave immediately.

6.1 Flames in Tents.

Cooking or lighting with open flames of any kind is not allowed in any tent. Electric battery lanterns and flashlights are recommended.

6.2 Proper Uniform

BSA uniforms (Scout shirt and Scout pants/shorts with proper socks) should be worn for Saturday night Campfire and for the Scouts'

Own. Scouts are encouraged to wear Scouting t-shirts for the day's activities.

In accordance with BSA National Policies, **NO military garb or fatigues, including camouflage, should be worn.** Rain gear which is camouflaged is allowed, although it is not recommended.

6.3 Discipline

Leaders will be responsible for the behavior of their Scouts at all times. Adult leaders, who are not helping in the events or watching troop sites, should circulate through the events in which their scouts are participating.

Scouts should leave all cellphones, radios, television, portable game devices, walkmans, Discmans and other electronics at home.

6.4 Quiet hours

All activities will be subject to quiet hours and lights out from 23h00 to 07h00. Leaders in each Troop are responsible for enforcing these hours.

6.5 Knives

Sheath knives and knives with blades longer than 3 ½ inches are not allowed at the Camporee. If any are found, they will be held for the remainder of the Camporee by a member of the Camporee Staff.

6.6 Alcoholic Beverages

No alcoholic beverages of any kind are allowed at the Camporee, except those used for religious sacrament.

6.7 Firearms

For safety reasons, firearms, pellet guns, BB guns, bow and arrows or slingshots of any kind are not allowed at the Camporee without gaining specific permission from the Camporee Director before the Camporee.

6.8 Fireworks

Absolutely no fireworks are permitted.

6.9 Dogs

No dogs are permitted on the Campsite except those used as guide dogs for the blind or other aid for disabled campers.

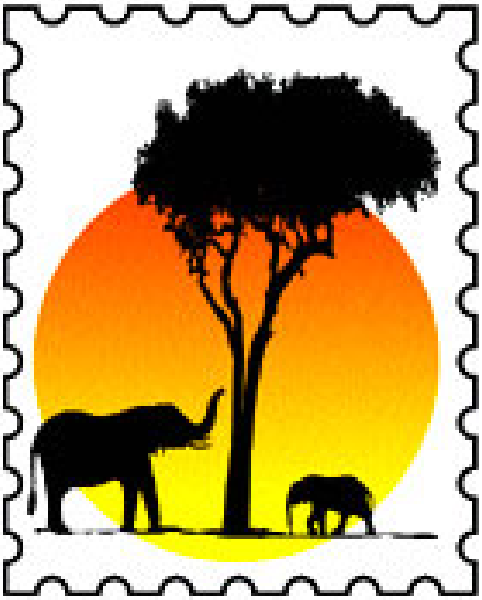
6.10 Respecting Other Unit's Sites

Everyone should respect other Unit's campsites. Please do not cross through another unit's site, go around. While we encourage Scouts and Scouters to visit other Units, please announce your arrival with a loud "hello" instead of just walking straight into a site. Show others the level of courtesy you would like shown to you.

6.11 Health and Safety

The rules in the preceding paragraphs are for your health and safety. Please follow them and be careful. The Camporee Staff will be alert to safety hazards during the weekend. Please assist in the elimination of hazards or reckless acts as they are observed or brought to your attention.

HOPE TO SEE YOU AND YOUR UNIT AT THE FALL CAMPOREE, OCTOBER 2014!
THE CAMPOREE STAFF



We would like to thank the support of Transatlantic Council's Friends of Scouting, without which this Camporee would not be possible.