



2018 National Youth Leadership Training Packing List

The official uniform for NYLT is the current Boy Scout or Venturer Summer Uniform. For personal comfort and performance of the course activities, all participants will need to have the required items listed below:

REQUIRED ITEMS:

- Full uniform as required by home unit
- Uniform shirt (recommend 2)
- Uniform shorts or pants (recommend 2)
- Uniform socks (recommend at least 3 pairs)
- Belt
- Watch/time piece
- Scout T-shirts (Up to 5 recommended)
- Underwear (recommend 5)
- Shoes/boots suitable for hiking
- Rain gear (poncho, rain suit, etc.)
- Sweatshirt/jacket/sweater for cool nights
- Sleep wear (as desired)
- Toiletries (soap, shampoo, towels, washcloths, deodorant, comb, toothbrush/toothpaste, etc.)
- Required medications, only enough for the week, in original bottles/packaging, placed in zip lock bag labeled with camper's name.
- Backpack adequate for carrying gear on an overnight hike
- Mess kit (to include fork/knife/spoon)
- Canteen/Water bottle
- Ground Cloth (Waterproof)
- Sleeping bag
- Scouting 10 Essentials****
- Two Pens & a steno-style note book***
- Two plastic yard trash bags (to keep items dry)
- Two each 7" x 10" ziplock bags (to keep items dry)

OPTIONAL ITEMS:

- Pillow
- An Air Mattress
- Sewing Kit
- Non-aerosol (only) insect repellent
- Bugle
- Sunglasses
- Work gloves
- Long sleeve shirt
- Shower flip-flops
- Extra pair of shoes

**This requirement includes Venturers.*

***Scouting 10 Essentials for NYLT include the following: flashlight, sunscreen, compass, personal first-aid kit. Do NOT bring matches/fire starter or pocketknife as these may cause issues with airport security.*

****A note book 5in. x 8in. approximate size is suggested.*

DO NOT BRING: Hat, snacks, aerosol cans, coolers, radios, pagers, cassette recorders, CD/DVD players, gaming devices, televisions, expensive cameras, large amounts of money, fireworks, non-Scout reading materials, tobacco products, beverages, or footlockers. Do not bring items inconsistent with the Scout Oath and Law.

REGARDING MOBILE PHONES: Since everyone is traveling long distance to get to Gilwell, mobile phones are a reasonable means of ensuing communications to/from the camp. However, once in camp participants must not use their phones except at the discretion of the Course Director. That is, no gaming, social media, etc. The TAC NYLT staff is NOT responsible for any devices lost, stolen, or damaged during NYLT to include travel to and from the event.

LUGGAGE: The bag/luggage used for travel to/from Gilwell Park is left up to the participant. Understand that camping will be in wall tents that, depending on the participant's ability to erect and maintain, may allow moisture to enter the tent if it rains. Additionally, it is imperative that a backpack be brought capable of carrying required items for an overnight hike.